# EXTERNAL CONTROL

# **NEC LCD Monitor**

Rev.2.6

NDEX	
I. Application	3
II. Preparation	4
2. Connectors and wiring	4
2.1 RS-232C Remote control	4
2.2 LAN control	4
III. Communication specification	5
3. Communication Parameter	5
3.1 RS-232C Remote control	5
3.2 LAN control	5
3.3 Communication timing	5
4. Communication Format	6
4.1 Header block format (fixed length)	7
4.2 Message block format	9
4.3 Check code	11
4.4 Delimiter	12
5. Message type	13
5.1 Get current Parameter from a monitor	13
5.2 "Get parameter" reply	14
5.3 Set parameter	15
5.4 "Set parameter" reply	16
5.5 Commands	17
5.5.1 Save Current Settings	17
5.5.2 Get Timing Report and Timing reply	18
5.5.3 NULL Message	19
IV. Control Commands	20
6. Typical procedure example	20
6.1. How to change the "Backlight" setting	20
6.2. How to read the measurement value of the built-in temperature sensors	23
6.3. Operation Code (OP code) Table	26
7. Power control procedure	35
7.1 Power status read	35
7.2 Power control	37
8. Asset Data read and write	39
8.1 Asset Data Read Request and reply	39
8.2 Asset Data write	41

9. Date & Time read and write	43
9.1 Date & Time Read	43
9.2 Date & Time Write	45
10. Schedule read and write	48
10.1 Schedule Read	48
10.2 Schedule Write	53
11. Self diagnosis	63
11.1 Self-diagnosis status read	63
12. Serial No. & Model Name Read	65
12.1 Serial No. Read	65
12.2 Model Name Read	66
13. Security Lock	67
13.1 Security Lock Control	67
14. Direct TV Chanel Read & Write	69
14.1 Direct TV Chanel Read & Reply	69
14.2 Direct TV Chanel Write & Reply	70

<pre>I. Application This document defines the communications method for control o /P462 /P552 /P702 /V422 /V462 /V551 /V651 /X461S /X551S /X4 controller.</pre>	f the NEC LCD monitor, MultiSync P402 63UN /X551UN when using an external

# II. Preparation

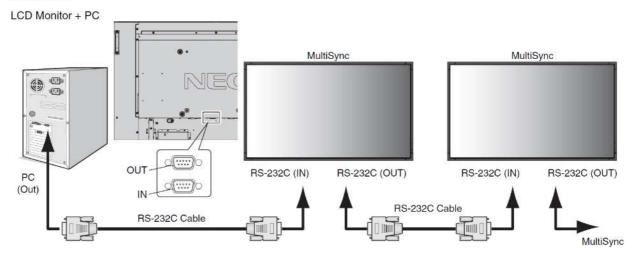
# 2. Connectors and wiring

### 2.1 RS-232C Remote control

Connector: 9-pin D-Sub

Cable: Cross (reversed) cable or null modem cable

### Connection

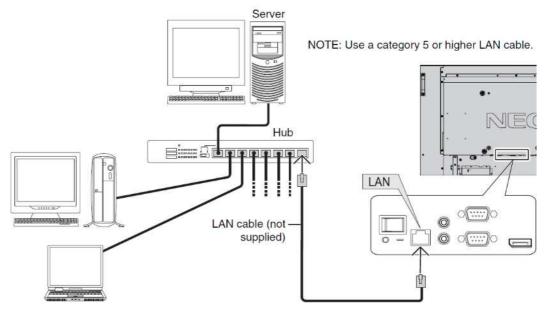


(Please refer "Controlling the LCD monitor via RS-232C Remote control" on User's manual.)

### 2.2 LAN control

Connector: RJ-45 10/100 BASE-T Cable: Category 5 or higher LAN cable

## Example of LAN connection:



(Please refer "Controlling the LCD monitor via LAN control" on User's manual.)

# III. Communication specification

## 3. Communication Parameter

### 3.1 RS-232C Remote control

(1) Communication system
(2) Interface
(3) Baud rate
(4) Data length
(5) Parity
(6) Stop bit
(7) Communication code

Asynchronous
RS-232C
RB-232C
RB-2

### 3.2 LAN control

(1) Communication system
(2) Interface Ethernet (CSMA/CD)
(3) Communication layer Transport layer (TCP)

\* Using the payload of TCP segment.
(4) IP address (Default) 192.168.0.10

\* If you need to change,
Please refer "Network settings" on User's manual.
(5) Port No. 7142 (Fixed)

(Note)

The monitor will disconnect the connection if no packet data is received for 15 minutes. And the controller (PC) has to re-connect to control the monitor again, after 15 minutes or more.

### 3.3 Communication timing

The controller should wait for a packet interval before next command is sent. The packet interval needs to be longer than  $600\,\mathrm{msec}$  for the LCD monitor.

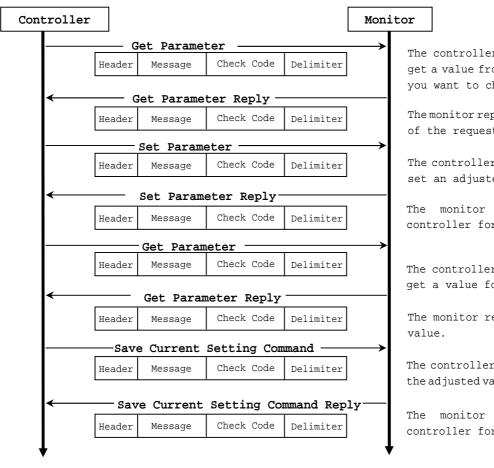
### 4. Communication Format

Header	Message	Check Code	Delimiter
--------	---------	------------	-----------

The command packet consists of four parts, Header, Message, Check code and Delimiter.

Recommended sequence of a typical procedure to control a monitor is as follows, [A controller and a monitor, two-way communication composition figure]

For the general command (see the part "6.3. Operation Code (OP code) Table")



The controller sends command to get a value from the monitor that you want to change.

The monitor replies a current value of the requested item.

The controller sends commands to set an adjusted value.

The monitor replies to the controller for confirmation.

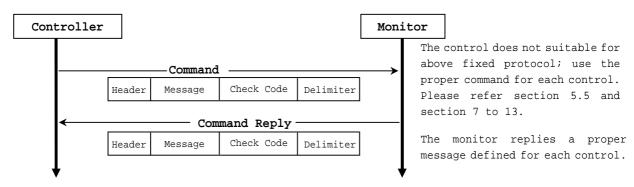
The controller sends command to get a value for confirmation.

The monitor replies an adjusted

The controller requests to store the adjusted value to the monitor.

The monitor replies to the controller for confirmation.

For the special command (see the part 7 to 14. and 5.5.2)



# 4.1 Header block format (fixed length)

Header	Message	Check code	Delimiter

SOH	Reserved	Destination	Source	Message Type	Message Length
1 <sup>st</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	4 <sup>th</sup>	5 <sup>th</sup>	6 <sup>th</sup> -7 <sup>th</sup>

1<sup>st</sup>byte) SOH: Start of Header ASCII SOH (01h)

2<sup>nd</sup>byte) Reserved: Reserved for future extensions.

On this monitor, it must be ASCII '0'(30h).

3<sup>rd</sup>byte) Destination: Destination equipment ID. (Receiver)

Specify a commands receiver's address.

The controller sets the "MONITOR ID" or "GROUP ID" of the monitor controlled in here.

On the reply, the monitor sets '0' (30h), always.

"MONITOR ID", "GROUP ID" to "Destination Address" conversion table is as follows,

Monitor	Destination	Monitor	Destination	Monitor	Destination	Monitor	Destination
ID	Address	ID	Address	ID	Address	ID	Address
1	41h('A')	26	5Ah('Z')	51	73h	76	8Ch
2	42h('B')	27	5Bh	52	74h	77	8Dh
3	43h('C')	28	5Ch	53	75h	78	8Eh
4	44h('D')	29	5Dh	54	76h	79	8Fh
5	45h('E')	30	5Eh	55	77h	80	90h
6	46h('F')	31	5Fh	56	78h	81	91h
7	47h('G')	32	60h	57	79h	82	92h
8	48h('H')	33	61h	58	7Ah	83	93h
9	49h('I')	34	62h	59	7Bh	84	94h
10	4Ah('J')	35	63h	60	7Ch	85	95h
11	4Bh('K')	36	64h	61	7Dh	86	96h
12	4Ch('L')	37	65h	62	7Eh	87	97h
13	4Dh('M')	38	66h	63	7Fh	88	98h
14	4Eh('N')	39	67h	64	80h	89	99h
15	4Fh('O')	40	68h	65	81h	90	9Ah
16	50h('P')	41	69h	66	82h	91	9Bh
17	51h('Q')	42	6Ah	67	83h	92	9Ch
18	52h('R')	43	6Bh	68	84h	93	9Dh
19	53h('S')	44	6Ch	69	85h	94	9Eh
20	54h('T')	45	6Dh	70	86h	95	9Fh
21	55h('U')	46	6Eh	71	87h	96	A0h
22	56h('V')	47	6Fh	72	88h	97	A1h
23	57h('W')	48	70h	73	89h	98	A2h
24	58h('X')	49	71h	74	8Ah	99	A3h
25	59h('Y')	50	72h	75	8Bh	100	A4h
ALL	2Ah('*')						

Group ID	Destination Address	Group ID	Destination Address	Group ID	Destination Address	Group ID	Destination Address
A	31h('1')	D	34h('4')	G	37h('7')	J	3Ah(':')
В	32h('2')	E	35h('5')	Н	38h('8')		
С	33h('3')	F	36h('6')	I	39h('9')		

 ${\tt Ex.}$ ) If you want to control a monitor that has the "ID No." as '1', specify a destination address

```
'A'(41h). If you want to control all of the monitors which are connected by a daisy chain, specify
a destination address '*'(2Ah).
4<sup>th</sup>byte) Source: Source equipment ID. (Sender)
   Specify a sender address.
   The controller must be '0' (30h).
   On the reply, the monitor sets the own MONITOR ID in here.
5<sup>th</sup>byte) Message Type: (Case sensitive.)
   Refer to section 4.2 "Message block format" for more details.
        ASCII 'A' (41h): Command.
        ASCII 'B' (42h): Command reply.
        ASCII 'C' (43h): Get current parameter from a monitor.
        ASCII 'D' (44h): "Get parameter" reply.
        ASCII 'E' (45h): Set parameter.
        ASCII 'F' (46h): "Set parameter" reply.
6<sup>th</sup> -7<sup>th</sup> bytes) Message Length:
   Specify the length of the message (that follows the header) from STX to ETX.
   This length includes STX and ETX.
   The byte data must be encoded to ASCII characters.
   Ex.) The byte data 3Ah must be encoded to ASCII characters '3' and 'A' (33h and 41h).
        The byte data 0Bh must be encoded to ASCII characters '0' and 'B' (30h and 42h).
```

### 4.2 Message block format

Header Message Check code Delimiter

"Message block format" is allied to the "Message Type" in the "Header".

Refer to the section 6 "Message format" for more detail.

#### 1) Get current parameter

The controller sends this message when you want to get the status of the monitor.

For the status that you want to get, specify the "OP code page" and "OP code",

refer to "Appendix A. Operation code table".

"Message format" of the "Get current parameter" is as follows,

США	OP cod	le page	OP co	FTY	
SIA	Hi	Lo	Hi	Lo	EIA

Refer to section 5.1 "Get current parameter from a monitor." for more details.

### 2) Get Parameter reply

The monitor will reply with the status of the requested item specified by the controller in the "Get parameter message".

"Message format" of the "Get parameter reply" is as follows,

STX	Re	sult		code age	OP c	ode	Туре	2	M	lax	va	lue	Curre	nt	Val	ue	ETX	
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB			LSB	MSB			LSB		

Refer to section 5.2 "Get parameter reply" for more details.

#### 3) Set parameter

The controller sends this message to change a setting of the monitor.

Message format of the "Set parameter" is as follows,

STX	OP p	code age	OP c	ode	Set Va	alu	е		ETX
	Hi Lo		Hi	Lo	MSB			LSB	

Refer to section 5.3 "Set parameter" for more details.

### 4) Set Parameter reply

The monitor replies with this message for a confirmation of the "Set parameter message".

Message format of the "Set parameter reply" is as follows,

STX	Res	sult		code age	OP	code	Τχ	Type		Max value		Requ	ıeste Va	d set lue	ting	ETX	
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB			LSB	MSB			LSB	

Refer to section 5.4 "Set parameter reply" for more details.

#### 5) Command

"Command message" format depends on each command.

Usually, this "command message" is used for some non-slider controls and some special operations, such as "Save current settings", "Get timing report", "power control", "Schedule", etc. Refer to

section 5.5 "Commands message" for more details.

# 6) Command reply

The monitor replies to a query from the controller.

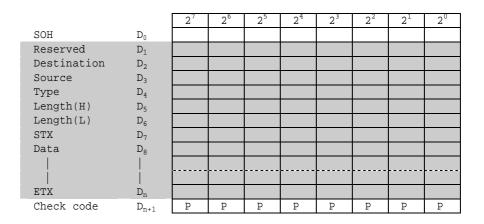
"Command reply message" format depends on each command.

Refer to section 5.5 "Commands message" for more details.

### 4.3 Check code

Header Message	Check code	Delimiter
----------------	------------	-----------

Check code is the Block Check Code (BCC) between the Header and the End of Message except SOH.



 $D_{n+1}$  =  $D_1$  XOR  $D_2$  XOR  $D_3$  XOR ,,,  $D_n$ 

XOR: Exclusive OR

Following is an example of a Check code (BCC) calculation.

= 77h

	Header				Message								Check					
SOH	Reserved	Destination Address	Source Address	Message type	Message len	gth	STX OP code page OP code		Set Value			ETX	code (BCC)	Delimiter				
01	30	41	30	45	30	41	02	30	30	31	30	30	30	36	34	03	77	0D
$D_0$	$D_1$	$D_2$	$D_3$	$D_4$	D <sub>5</sub>	D <sub>6</sub>	$D_7$	$D_8$	D <sub>9</sub>	D <sub>10</sub>	D <sub>11</sub>	D <sub>12</sub>	D <sub>13</sub>	D <sub>14</sub>	D <sub>15</sub>	D <sub>16</sub>	D <sub>17</sub>	D <sub>18</sub>

Check code (BCC)  $D_{17}$  =  $D_1$  xor  $D_2$  xor  $D_3$  xor ... xor  $D_{14}$  xor  $D_{15}$  xor  $D_{16}$  = 30h xor 41h xor 30h xor 45h xor 30h xor 41h xor 02h xor 30h xor 30h xor 31h xor 30h xor 30h

# 4.4 Delimiter

Header Message Check code Delimiter

Packet delimiter code; ASCII CR(ODh).

# 5. Message type

### 5.1 Get current Parameter from a monitor.

СШЛ	OP cod	de page	OP co	OP code		
SIA	Hi	Lo	Hi	Lo	EIX	
1 <sup>st</sup>	2 <sup>nd</sup>	-3 <sup>rd</sup>	4	th-5 <sup>th</sup>	6 <sup>th</sup>	

Send this message when you want to get the status of a monitor.

For the status that you want to get, specify the "OP code page" the "OP code", refer to "Appendix A. Operation code table".

```
1<sup>st</sup>byte) STX: Start of Message
   ASCII STX (02h)
2^{nd}-3^{rd}bytes) OP code page: Operation code page.
   Specify the "OP code page" for the control which you want to get the status.
   Refer to "Appendix A Operation code table" for each item.
   OP code page data must be encoded to ASCII characters.
   Ex.) The byte data 02h must be encoded to ASCII characters '0' and '2' (30h and 32h).
    OP code page 02h -> OP code page (Hi) = ASCII '0' (30h)
                          OP code page (Lo) = ASCII '2' (32h)
   Refer to Operation code table. (Appendix A)
4<sup>th</sup>-5<sup>th</sup>bytes) OP code: Operation code
   Refer to "Appendix A Operation code table" for each item.
   OP code data must be encoded to ASCII characters.
   Ex.) The byte data 3Ah must be encoded to ASCII characters '3' and 'A' (33h and 41h).
   OP code 3Ah ->
                         OP code (Hi) = ASCII '3' (33h)
                          OP code (Lo) = ASCII 'A' (41h)
   Refer to Operation code table.
6<sup>th</sup>byte) ETX: End of Message
   ASCII ETX (03h)
```

### 5.2 "Get parameter" reply

STX	Resu	ılt	OP co	de page	OP (	code	Ty	Type		ax '	valı	ue	Cu	Current Value		עייים	
SIA	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB			LSB	MSB			LSB	FIV
1 <sup>st</sup>	2 <sup>nd</sup> -:	3 <sup>rd</sup>	4 <sup>tl</sup>	<sup>1</sup> -5 <sup>th</sup>	6 <sup>th</sup>	-7 <sup>th</sup>	8 <sup>th</sup> -9 <sup>th</sup>		10 <sup>th</sup> -13 <sup>th</sup>		14 <sup>th</sup> -17 <sup>th</sup>		18 <sup>th</sup>				

```
The monitor replies with a current value and the status of the requested item (operation code).
 1<sup>st</sup>byte) STX: Start of Message
    ASCII STX (02h)
 2<sup>nd</sup>-3<sup>rd</sup>bytes) Result code.
    These bytes indicate a result of the requested commands as follows,
         00h: No Error.
         01h: Unsupported operation with this monitor or unsupported operation under current condition.
    This result code from the monitor is encoded to ASCII characters.
    Ex.) The byte data 01h is encoded to ASCII character '0' and '1' (30h and 31h).
 4^{th}-5^{th}bytes) OP code page: Operation code page.
    These bytes indicate a replying item's OP code page.
    This returned value from the monitor is encoded to ASCII characters.
    Ex.) The byte data 02h is encoded to ASCII character '0' and '2' (30h and 32h).
    Refer to the operation code table.
 6^{th} -7<sup>th</sup>bytes) OP code: Operation code
    These bytes indicate a replying item's OP code.
    This returned value from the monitor is encoded to ASCII characters.
    Refer to the operation code table.
    Ex.) The byte data 1Ah is encoded to ASCII character '1' and 'A' (31h and 41h).
 8^{\text{th}} -9 ^{\text{th}}bytes) Type: Operation type code
         00h: Set parameter
         01h: Momentary
         Like the Auto Setup function which automatically changes the parameter.
    This returned value from the monitor is encoded to ASCII characters.
    Ex.) The byte data 01h is encoded to ASCII character '0' and '1' (30h and 31h).
 10<sup>th</sup>-13<sup>th</sup>bytes) Max. value: Maximum value which monitor can accept. (16bits)
    This returned value from the monitor is encoded to ASCII characters.
    Ex.) '0','1','2' and '3' means 0123h (291)
 14<sup>th</sup> -17<sup>th</sup>bytes) Current Value: (16bits)
    This returned value from the monitor is encoded to ASCII characters.
    Ex.) '0','1','2' and '3' means 0123h (291)
 18<sup>th</sup>byte) ETX: End of Message
    ASCII ETX (03h)
```

### 5.3 Set parameter

STX	OP code	e page	OP	code	S	FTY		
DIA	Hi	Lo	Hi	Lo	MSB		LSB	EIX
1 <sup>st</sup>	2 <sup>nd</sup> -	3 <sup>rd</sup>	4 <sup>th</sup> -5 <sup>th</sup>			6 <sup>th</sup> -9 <sup>th</sup>		

Send this message to change monitor's adjustment and so on.

The controller requests a monitor to change value.

1<sup>st</sup>byte) STX: Start of Message

ASCII STX (02h)

 $2^{nd}-3^{rd}$ bytes) OP code page: Operation code page

This OP code page data must be encoded to ASCII characters.

Ex.) The byte data 02h must be encoded to ASCII '0' and '2' (30h and 32h).

Refer to the Operation code table.

4<sup>th</sup>-5<sup>th</sup>bytes) OP code: Operation code

This OP code data must be encoded to ASCII characters.

Ex.) OP code 1Ah  $\rightarrow$  OP code (Hi) = ASCII '1' (31h)

OP code (Lo) = ASCII 'A' (41h)

Refer to the Operation code table.

6<sup>th</sup>-9<sup>th</sup>bytes) Set value:(16bit)

This data must be encoded to ASCII characters.

Ex.)  $0123h \rightarrow 1^{st}(MSB) = ASCII '0' (30h)$ 

 $2^{\text{nd}} = \text{ASCII} '1' (31h)$ 

 $3^{rd} = ASCII '2' (32h)$ 

 $4^{th}(LSB) = ASCII '3' (33h)$ 

10<sup>th</sup>byte) ETX: End of Message

ASCII ETX (03h)

### 5.4 "Set parameter" reply

ASCII ETX (03h)

STX	Res	sult	OP code page		OP code		Ty	'ype Max value		Max value Requested setting Value		1 0		ETX				
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB			LSB	MSB			LSB		
1 <sup>st</sup>	2 <sup>nd</sup>	-3 <sup>rd</sup>	4	th-5 <sup>th</sup>	6 <sup>th</sup>	-7 <sup>th</sup>	8 <sup>th</sup> -9 <sup>th</sup>		10 <sup>th</sup> -13 <sup>th</sup>		10 <sup>th</sup> -13 <sup>th</sup>		h	14 <sup>th</sup> -17 <sup>th</sup>		14 <sup>th</sup> -17 <sup>th</sup>		18 <sup>th</sup>

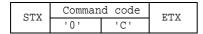
```
The Monitor echoes back the parameter and status of the requested operation code.
1<sup>st</sup>byte) STX: Start of Message
   ASCII STX (02h)
2<sup>nd</sup>-3<sup>rd</sup>bytes) Result code
    ASCII '0''0' (30h, 30h): No Error.
    ASCII '0''1' (30h, 31h): Unsupported operation with this monitor or unsupported operation under
    current condition.
4^{\mathrm{th}}\text{-}5^{\mathrm{th}}bytes) OP code page: Echoes back the Operation code page for confirmation.
    Reply data from the monitor is encoded to ASCII characters.
    Ex.) OP code page 02h ->
                                    OP code page = ASCII '0' and '2' (30h and 32h)
    Refer to Operation code table.
6^{th}-7^{th}bytes) OP code: Echoes back the Operation code for confirmation.
   Reply data from the monitor is encoded to ASCII characters.
    Ex.) OP code 1Ah -> OP code (Hi) = ASCII '1' (31h)
                            OP code (Lo) = ASCII 'A' (41h)
   Refer to Operation code table
8^{\text{th}}-9^{\text{th}}bytes) Type: Operation type code
   ASCII '0''0' (30h, 30h): Set parameter
   ASCII '0''1' (30h, 31h): Momentary
   Like Auto Setup function, that automatically changes the parameter.
10<sup>th</sup>-13<sup>th</sup>bytes) Max. value: Maximum value that monitor can accept. (16bits)
    Reply data from the monitor is encoded to ASCII characters.
   Ex.) '0''1''2''3' means 0123h (291)
14^{\text{th}} -17 th bytes) Requested setting Value: Echoes back the parameter for confirmation. (16bits)
   Reply data from the monitor is encoded to ASCII characters.
   Ex.) '0''1''2''3' means 0123h (291)
18<sup>th</sup>byte) ETX: End of Message
```

### 5.5 Commands

"Command message format" depends on each command. Some commands are shown with usage. Refer to section 7 to 13.

## 5.5.1 Save Current Settings.

The controller requests for the monitor to store the adjusted value.



- Send "OC"(30h, 43h) as Save current settings command.
- Complete "Save Current setting" command packet as follows;

ASCII: 01h-30h-41h-30h-41h-30h-34h-02h-30h-43h-03h-CHK-0Dh

The monitor replies the packet for confirmation as follows;

# 5.5.2 Get Timing Report and Timing reply.

The controller requests the monitor to report the displayed image timing.

СПУ	Command	d code	עידים
SIV	'0'	'7'	FIV

- > Send "07"(30h, 37h) as Get Timing Report command.
- Complete "Get Timing Report" command packet as follows;

ASCII: 01h-30h-41h-30h-41h-30h-34h-02h-30h-37h-03h-CHK-0Dh

The monitor replies status as the following format;

CTV	Com	mand		SS		H Freq. V Freq.		V Frea.				רייע	
SIA	'4'	'E'	Hi	Lo	MSB			LSB	MSB			LSB	FIV

> SS: Timing status byte

Bit 7 = 1: Sync Frequency is out of range.

Bit 6 = 1: Unstable count

Bit 5-2 Reserved (Don't care)

Bit 1 1:Positive Horizontal sync polarity.

0:Negative Horizontal sync polarity.

Bit 0 1:Positive Vertical sync polarity.

0:Negative Vertical sync polarity.

- H Freq: Horizontal Frequency in unit 0.01kHz
- V Freq: Vertical Frequency in unit 0.01Hz

Ex.) When H Freq is '1''2''A''9' (31h, 32h, 41h, 39h), it means 47.77kHz.

### 5.5.3 NULL Message

CTV	Command	d code	r.u.v
SIA	'B'	'E'	EIA

The NULL message returned from the monitor is used in the following cases;

- To tell the controller that the monitor does not have any answer to give to the host (not ready or not expected)
- Following operations need a certain time for to execute, so the monitor will return this message when another message is received during execution.
  - $\boldsymbol{\diamondsuit}$  Power ON, Power OFF, Auto Setup, Input, PIP Input, Auto Setup and Factory reset.
- Complete "NULL Message" command packet as follows;

 $\tt 01h-30h-30h-41h-42h-30h-34h-02h-42h-45h-03h-CHK-0Dh$ 

SOH-'0'-'0'-'A'-'B'-'0'-'4'-STX-'B'-'E'-ETX-CHK- CR

### IV. Control Commands

# 6. Typical procedure example

The following is a sample of procedures to control the monitor, these are examples of "Get parameter",

"Set parameter" and "Save current settings".

### 6.1. How to change the "Backlight" setting.

 $Step 1. \ The \ controller \ requests \ the \ Monitor \ to \ reply \ with \ the \ current \ brightness \ setting \ and \ capability$ 

to support this operation. (Get parameter)

Header	Message	Check code	Delimiter	
SOH-'0'-Monitor ID-'0'-'C'-'0'-'6'	STX-'0'-'0'-'1'-'0'-ETX	BCC	CR	

```
Header
 SOH (01h): Start Of Header
  '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID from which you want to get a value.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'C' (43h): Message type is "Get parameter command".
  '0'-'6' (30h, 36h): Message length is 6 bytes.
Message
  STX (02h): Start of Message
  '0'-'0' (30h, 30h): Operation code page number is 0.
  '1'-'0' (31h, 30h): Operation code is 10h (in the OP code page 0).
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

Step 2. The monitor replies with current Backlight setting and capability to support this operation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'D'-'1'-'2'	STX-'0'-'0'-'0'-'1'-'1'-'0'-'0'	BCC	CR
	-'0'-'0'-'6'-'4'-'0'-'0'-'3'-'2'-ETX		

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
              Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'D' (44h): Message Type is "Get parameter reply".
  '1'-'2' (31h, 32h): Message length is 18 bytes.
Message
 STX (02h): Start of Message
  '0'-'0' (30h, 30h): Result code. No error.
  '0'-'0' (30h, 30h): Operation code page number is 0.
  '1'-'0' (31h, 30h): Operation code is 10h (in the page 0).
  \mbox{'0'-'0'} (30h, 30h): This operation is "Set parameter" type.
  \label{eq:condition} \mbox{'0'-'0'-'6'-'4'} \mbox{ (30h, 30h, 36h, 34h): Backlight max value is } 100(0064h).
  '0'-'0'-'3'-'2' (30h, 30h, 33h, 32h): Current Backlight setting is 50(0032h) .
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
```

Step 3. The controller request the monitor to change the Backlight setting

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'E'-'0'-'A'	STX-'0'-'0'-'1'-'0'-'0'-'0'-'5'-'0'-ETX	BCC	CR

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'E' (45h): Message Type is "Set parameter command".
  '0'-'A' (30h, 41h): Message length is 10 bytes.
Message
 STX (02h): Start of Message
  '0'-'0' (30h, 30h): Operation code page number is 0.
  '1'-'0' (31h, 30h): Operation code is 10h (in the page 0).
  '0'-'0'-'5'-'0' (30h, 30h, 35h, 30h): Set Backlight setting 80(0050h).
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (ODh): End of packet
```

Step 4. The monitor replies with a message for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'- Monitor ID -'F'-'1'-'2'	STX-'0'-'0'-'0'-'1'-'1'-'0'-'0'-'0'	BCC	CR
	-'0'-'6'-'4'-'0'-'0'-'5'-'0'-ETX		

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'F' (46h): Message Type is "Set parameter reply".
  '1'-'2' (31h, 32h): Message length is 18 bytes.
 STX (02h): Start of Message
  '0'-'0' (30h, 30h): Result code. No error.
  '0'-'0' (30h, 30h): Operation code page number is 0.
  '1'-'0' (31h, 30h): Operation code is 10h (in the page 0).
  '0'-'0' (30h, 30h): This operation is "Set parameter" type.
  '0'-'0'-'6'-'4' (30h, 30h, 36h, 34h): Backlight max value is 100(0064h).
  '0'-'0'-'5'-'0' (30h, 30h, 35h, 30h): Received a Backlight setting was 80(0050h) .
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
 CR (ODh): End of packet
    Repeat Step 1 and Step 2, if you need to check the Backlight setting. (Recommended)
Step 5. Request the monitor to store the Backlight setting. (Save Current Settings Command)
```

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'4'	STX-'0-'C'-ETX	BCC	CR

### Header

SOH (01h): Start Of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID which you want to store the setting.

Ex.) If Monitor ID is '1', specify 'A'.

 $\mbox{'0'}$  (30h): Message sender is the controller.

'A' (41h): Message type is "Command".

'0'-'4' (30h, 34h): Message length is 4 bytes.

## Message

STX (02h): Start of Message

 $\mbox{'0'-'C'}$  (30h, 43h): Command code is 0Ch as "Save current settings".

ETX (03h): End of Message

### Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

### 6.2. How to read the measurement value of the built-in temperature sensors.

 $\label{eq:multisync} $$ \text{MultiSync P402 /P462 /P552 /P702 /V422 /V462 /V551 /V651 /X461S /X551S /X463UN /X551UN have three built-in temperature sensors.}$ 

The controller can monitor inside temperatures by using those sensors with external control.

The following shows the procedure for reading the temperatures from the sensors.

Step 1. Select a temperature sensor which you want to read.

Header	Message	Check code	Delimiter	
SOH-'0'-MonitorID-'0'-'E'-'0'-'A'	STX-'0'-'2'-'7'-'8'-'0'-'0'-'0'-'1'-ETX	BCC	CR	

```
Header
 SOH (01h): Start of Header
  '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID which you want to get a value.
            Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  \mbox{'E'} (45h): Message Type is "Set parameter command".
  '0'-'A' (30h, 41h): Message length is 10 bytes.
Message
  STX (02h): Start of Message
  '0'-'2' (30h, 32h): Operation code page number is 2.
  '7'-'8' (37h, 38h): Operation code is 78h (on page 2).
  '0'-'0'-'1' (30h, 30h, 30h, 31h): Select the temperature sensor #1 (01h).
           00h: No meaning
           01h: Sensor #1
           02h: Sensor #2
           03h: Sensor #3
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

Step 2. The monitor replies for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'F'-'1'-'2'	STX-'0'-'0'-'0'-'2'-'7'-'8'-'0'-'0'-'0'-'0'	BCC	CR
	-'0'-'3'-'0'-'0'-'1'-ETX		

```
Header

SOH (01h): Start of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller.

Monitor ID: Indicates a replying Monitor ID.

Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.

'F' (46h): Message Type is "Set parameter reply".

'1'-'2' (31h, 32h): Message length is 18 bytes.

Message

STX (02h): Start of Message

'0'-'0' (30h, 30h): Result code. No error.

'0'-'2' (30h, 32h): Operation code page number is 2.

'7'-'8' (37h, 38h): Operation code is 78h (in the page 2).
```

```
'0'-'0' (30h, 30h): This operation is "Set parameter" type.
'0'-'0'-'0'-'3' (30h, 30h, 30h, 33h): Number of temperature sensors are 3 (0003h).
'0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): temperature sensor is #1.

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet
```

Step 3. The controller requests the monitor to send the temperature from the selected sensor.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'C'-'0'-'6'	STX-'0'-'2'-'7'-'9'-ETX	BCC	CR

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get a value.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'C' (43h): Message Type is "Get parameter".
  '0'-'6' (30h, 36h): Message length is 6 bytes.
Message
 STX (02h): Start of Message
  '0'-'2' (30h, 32h): Operation code page number is 2.
  '7'-'9' (37h, 39h): Operation code is 79h (in the page 2).
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

Step 4. The monitor replies a temperature of selected sensor.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'D'-'1'-'2'	STX-'0'-'0'-'0'-'2'-'7'-'9'-'0'-'0'	BCC	CR
	-'F'-'F'-'F'-'F'-'0'-'0'-'3'-'2'-ETX		

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'D' (44h): Message Type is "Get parameter reply".
  '1'-'2' (31h, 32h): Message length is 18 bytes.
Message
 STX (02h): Start of Message
  '0'-'0' (30h, 30h): Result code. No error.
  '0'-'2' (30h, 32h): Operation code page number is 2.
  '7'-'9' (37h, 39h): Operation code is 79h (in the page 2).
  '0'-'0' (30h, 30h): This operation is "Set parameter" type.
  'F'-'F'-'F'-'F' (46h, 46h, 46h, 46h): Maximum value.
  '0'-'0'-'3'-'2' (30h, 30h, 33h, 32h): The temperature is 25 degrees Celsius.
```

Readout value is 2's complement.

Temperature[Celsius]	Readout value				
Temperature [cersius]	Binary	Hexadecimal			
+125.0	0000 0000 1111 1010	00FAh			
+ 25.0	0000 0000 0011 0010	0032h			
+ 0.5	0000 0000 0000 0001	0001h			
0	0000 0000 0000 0000	0000h			
- 0.5	1111 1111 1111 1111	FFFFh			
- 25.0	1111 1111 1100 1110	FFCEh			
- 55.0	1111 1111 1001 0010	FF92h			

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (ODh): End of packet

# 6.3. Operation Code (OP code) Table

	T		1 05	0.00	T = .	T 2 1
	Item		OP	OP code	Parameter	Remarks
			code			
			page			
	Backlight		00h	10h	0: dark	
					100(64h): bright	
	Contrast		00h	12h	0: low	
					100(64h): high	
	Sharpness		00h	8Ch	0: dull	
					24(18h): sharp	
	Brightness		00h	92h	0: dark	
					100(64h): bright	
	Hue		00h	90h	0: purplish	
					100(64h): greenish	
	Color		02h	1Fh	0: pale	
					100(64h): deep	
	Color Tempera	ature	00h	54h	0:2600K	100K/step
					74(4Ah):10000K	
	Color control	L	00h	Red: 9Bh	0:	
				Yellow: 9Ch		
				Green: 9Dh	100(64h):(center)	
				Cyan: 9Eh		
				Blue: 9Fh	200(C8h):	
				Magenta: A0h		
	Gamma Correction		02h	68h	Gamma	
国					Table Selection	
PICTURE					1: Native Gamma	
Į.					4: Gamma=2.2	
Ы					8: Gamma=2.4	
					7: S Gamma	
					5: DICOM SIM.	
					6: Programmable	
	Movie	Adaptive	02h	8Dh	0: None	
	Settings	Contrast			1: Off	
					2: Low	
					3: Middle	
					4: High	
		Noise	02h	26h	0: Off	Page02-20
		Reduction				also works as
					5: High	same.
		Telecine	02h	23h	1: Off	
					2: Auto	
	Picture mode		02h	1Ah	1: sRGB	sRGB:
					3: Hi-Bright	PC mode only
					4: Standard	Cinema:
					5: Cinema	A/V mode only
					6: ISF-Day	
					7: ISF-Night	ISF-Day:
					11(0Bh): Ambient-1	ISF-Night:
					12(0Ch): Ambient-2	Each needs an
						adjustment by
						ISF.
	Ambient	Ambient	10h	33h	0: dark	
		Brightness				
		Low			100(64h): bright	
		Ambient	10h	34h	0: dark	
		Brightness				
		High			100(64h): bright	
				-		

	T.L. a		OD	00	Danie makan	Domestica
	Item		OP code	OP code	Parameter	Remarks
		T	page		_	
		Get Current	02h	B4h	0:	Read only
		Illuminance				
					Max.	
		Bright	02h	B5h	0:	Read only
		Sensor Read				
					255(FFh)	
	Menu tree res	et	02h	CBh	0: None	Momentary
	(Picture)				2: Reset	
					Picture category	
	Auto Setup		00h	1Eh	1: Execute	Momentary
			0011	1511	N/A	Momentary
	Auto Adjust		0.01	0.01	0: Left side	D 1
	H Position		00h	20h	U: Left side	Depends on a
						display
					Max.: Right side	timing
	V Position		00h	30h	0: Bottom side	Depends on a
						display
1					Max.: Top side	timing
	Clock		00h	0Eh	0:	
					Max.:	
	Phase		00h	3Eh	0:	
					Max.:	
	H Resolution		02h	50h	0: Low	
					Max. : High	
	V Resolution		02h	51h	0: Low	
	, 110202402011		0211	3 2 2 2		
					Max.: High	
	Input Resolut	ion	02h	DAh	Input Resolution select	
	Input Resolut	1011	0211	DAII	input Resolution select	
					0:no mean	
F.					1:Item 1(always Auto)	
ISI					2:Item 2	
ADJUST					3:Item 2	
AL					4:Item 4	
					5:Item 5	
					Over5:Ignore	
					O ver o rightore	
					Ex)	
					Item 1= AUTO	
					Item 2= /	
					1024x768 /	
					1400x1050 /	
					800x600 /	
					1280x960	
					Item 3= /	
					1280x768 /	
					1680x1050 /	
					1024x576 /	
					1600x900 /	
					Item 4= /	
					1360x768 /	
					/	
					/	
					Item 5= /	
					1366x768	
					/	
					/	
	I			1	1	1

	T			T	T	T _ ,
	Item		OP	OP code	Parameter	Remarks
			code			
			page			
	Aspect		02h	70h	0: No operate	Wide:
					1: Normal	Dynamic
					2: Full	A/V mode only
					3: Wide	
					4: Zoom	
					5: (reserved)	
					6: Dynamic	
					7: Off (dot by dot)	
	Zoom Control	Zoom	02h	6Fh	1:100%	
	200 00110101	200	0211	0111		
					2:101%	
					201:300%	
		Zoom	02h	6Ch	1:100%	
		H-Expansion			2:101%	
					1	
					001 - 2000/	
					201:300%	
		Zoom	02h	6Dh	1:100%	
		V-Expansion			2:101%	
					201:300%	
		Zoom	02h	CCh	0: Left side	
		H-Position	0211	CCII	0. Left side	
		H-POSITION			Mana a Dánha máda	
					Max.: Right side	
		Zoom	02h	CDh	0: Down side	
		V-Position				
					Max.: Up side	
	Menu tree res	et	02h	CBh	0: None	Momentary
	(Adjust)				3: Reset	
					Adjust category	
	Volume		00h	62h	0: whisper	00h
					100: loud	
	Balance		00h	93h	0: Left	Notavailable
						on X551UN
					30:(Center)	
					60: Right	
	Treble		00h	8Fh	O: Min.	Not available
	lienie		0011	OFII	J. Mill.	on X551UN
					6:(Center)	OII VOUTOM
					0.(Center)	
					12: Max.	
	Da = =		0.01-	01b		No. 4 1 - 1 - 1 - 2
	Bass		00h	91h	0: Min.	Not available
					(1)	on X551UN
)IC					6:(Center)	
AUDIO						
7					12: Max.	
	PIP Audio		10h	80h	0: No operate	
					1: Main	
					2: Sub	
	Line out		10h	81h	0: No operate	
					1: Fixed	
					2: Variable	
	SURROUND		02h	34h	1: Off	Notavailable
					2: Low (or On)	on X551UN
					3: High (or On)	
	Audio Input		02h	2Eh	1: Audio 1(PC)	
	111111111111111111111111111111111111111				2: Audio 2	
					3: Audio 3	
					4: HDMI	
					6: TV/Option	
	1				7: Display Port	

	T.L		0.5	00 - 1	I Berente	D 1
	Item		OP	OP code	Parameter	Remarks
			code			
<b></b>	Monus trace are	.+	page	CDb	0. None	Momont
	Menu tree rese	: [	02h	CBh	0: None	Momentary
	(Audio)				4: Reset	
	0.5.5 m.		0.01	0.71	Audio category	1.1 / .
	Off Timer		02h	2Bh	0: Off	1 hour/step
					1: 1 hour	
					24: 24 hours	
	Enable Schedul	.e	02h	E5h	0: No Mean	
G-3					1: No.1 Enable	
SCHDULE					7: No.7 Enable	
SC]	Disable Schedu	ile	02h	E6h	0: No Mean	
					1: No.1 Disable	
					7: No.7 Disable	
	Menu tree rese	t+	02h	CBh	0: None	Momentary
	(Schedule)	. •	2211	CD11	5: Reset	110.mcircar y
	(policante)				Schedule category	
	Keen DID Med-		10h	82h	0: No operate	
	Keep PIP Mode		T 011	0.211	1: Off	
					2: On	
	PIP Mode		02h	72h	1: Off	
					2: PIP	
					3: POP	
					4: Still	
					5: Side by side	
					(aspect)	
					6: Side by side	
					(Full)	
					7: (reserved)	
					8: (reserved)	
	PIP Size		02h	71h	1: Small	
					2: Middle	
					3: Large	
	PIP H Position	1	02h	74h	0: left	
	PIP H POSICION	L	0211	7411	0. Tell	
					100/64b):	
	DTD 11 D 11 1		0.01	851	100(64h): right	
	PIP V Position	l	02h	75h	0: top	
PIP					100(64h): bottom	
Ρj	Aspect		10h	83h	0: No operate	
					1: Normal	
					2: Full	
					3: Wide	
					4: (reserved)	
					5: (reserved)	
	Text Ticker	Mode	10h	08h	0: None	
					1: Off	
					2: Horizontal	
					3: Vertical	
		Position	10h	09h	0: Top/Left	
					100: Bottom/Right	
		Size	10h	0Ah	0-1: Do not set.	
		5120	1011	07111	2: Narrow(2/24)	
					2 · INGLIOW(2/24)	
					   8: Wide(0/24)	
		D11	1 01-	ODk	8: Wide(8/24)	
		Blend	10h	0Bh	1: 10%	
					10. 1000	
				<u> </u>	10: 100%	
		Detect	10h	0Ch	0: None	
					1: Auto	
					2: Off	

	There		0.5	OD3	Danier - E	Dama1
	Item		OP code	OP code	Parameter	Remarks
		Fade In	page 10h	0Dh	0: None	
		raue III	1011	0.011	1: On	
			1		2: Off	
	PIP Input(Sub	input)	02h	73h	0: No mean	This
					1: VGA	operation has
					2: RGB/HV	limitationof
					3: DVI	selection.
					4: HDMI (Set only)	Please refer
					5: Video1	to the
					6: Video2	monitor
					7: S-Video	instruction
					12(0Ch): DVD/HD1	manual.
					13(0Dh): Option	
					14(0Eh): DVD/HD2	
					15(0Fh): Display Port	
					17(11h): HDMI	
	Menu tree res	et	02h	CBh	0: None	Momentary
	(PIP)				6: Reset PIP	i i i i i i i i i i i i i i i i i i i
			1		category	
	Language		00h	68h	1: English	OSD Language
			1		2: German	
			1		3: French	
					4: Spanish	
					5: Japanese	
					6: Italian	
					7: Swedish	
					9: Russian	
	Monu Dianlar	Timo	00h	FCh	14(0Eh): Chinese 0-1: Do not set.	Egog/gton
	Menu Display	Time	0011	FCII	2: 10s	5sec/step
					3: 15s	
					48: 240s	
	OSD	Н	02h	38h	0: Left	
	Position	Position				
					MAX.: Right	
		V	02h	39h	0: Down	
		Position				
		1	1		MAX.: Up	
	Information O	SD	02h	3Dh	0:Disable	
			1		information OSD	
OSD					3-10: OSD timer [seconds]	
	OSD Transpare	ncv	02h	B8h	0: None	
	OSD ITAIISPALE	.11С у	0211	1011	1: Off(Opaque)	
					2: On(Translucent)	
			1		3: (reserved)	
	OSD Rotation		02h	41h	0: Normal	
					1: Rotated	
	Closed Captio	n	10h	84h	0: No operate	
			1		1: Off	
					2: CC1	
			1		3: CC2	
			1		4: CC3	
			1		5: CC4	
			1		6: TT1 7: TT2	
					7: TT2 8: TT3	
			1		9: TT4	
			1		7. 111	
	Menu tree res	et	02h	CBh	0: None	Momentary
	(OSD)		7211		7: Reset	Trometrear y
	/		1		OSD category	
			1			
				•	1	1

	T		1 0-			l
	Item		OP code	OP code	Parameter	Remarks
			page			
<b>—</b>	Monitor ID		02h	3Eh	1-100:ID	
	Group ID		10h	7Fh	0: No assignment	Bit0:Group A
					1: Group A	Bit1:Group B
					2: Group B	Bit2:Group C
					3: Group AB	Bit3:Group D
					4: Group C	Bit4:Group E
					5: Group AC	Bit5:Group F Bit6:Group G
					1023:Group	Bit7:Group H
					ABCDEFGHIJ	Bit8:Group I
					TIBOBEI GITTS	Bit9:Group J
	IR Control		02h	3Fh	1: Normal	
					2: Primary	
					3: Secondary	
	Tile	H monitor	02h	D0h	4: Lock (Off)	Number
	Matrix	H IIIOIIICOI	0211	DOII		of H-division
	Maciix				10	OIN GIVIBION
		V monitor	02h	D1h	1	Number
						of V-division
					10	
AY		Position	02h	D2h	1: Upper left	
DISPLAY					   MAX.: Lower right	
DIS		Tile comp	02h	D5h	1: Disable (Off)	
		TITE COMP	0211	D311	2: Enable (On)	
MULTI		Mode	02h	D3h	1: Disable (Off)	
Σ					and display frame	
					2: Enable (On)	
					3: Disable (Off)	
					and erase frame	
	Power On Dela	77	02h	D8h	(Set only) 0: Off (Osec)	
	FOWEI OII DETA	·Y	0211	D011	0. 011 (0300)	
					50:50sec	
	Power Indicat	or	02h	BEh	0: None	
					1: On	
		T			2: Off	
	External control	Control	10h	3Eh	0: No mean 1: RS-232C	
	COLLEGE				2: LAN	
		ID=All	10h	85h	0: No operate	
		Reply			1: On	
					2: Off	
	Setting copy				N/A	
	Menu tree res		02h	CBh	0: None	Momentary
	(Multi Display)				8: Reset	
					Multi Display category	
	Power Save		00h	E1h	0: Off	
DISPLAY PROTECTION	Tower bave				1: On	
	Video Power Save		02h	D6h	0: No mean	
					1: Off	
	Flore Comp. 7		0.01-	7Dk	2: On	OFF
	Fan Control		02h	7Dh	0: None 1: Auto(No offset)	Offset affects to a
					2: Forced ON	selected
<u>超</u>					3: Auto(offset -2)	sensor.
AY					4: Auto(offset -4)	
SPI					5: Auto(offset -6)	
DI					6: Auto(offset -8)	
			4.00	0=1	7: Auto(offset -10)	
	Fan Speed		10h	3Fh	0: None	
					1: High 2: Low	
			l .	<u> </u>	Z· HOW	1

	1			T	T	
	Item		OP	OP code	Parameter	Remarks
			code			
			page			
	Screen Saver	Gamma	02h	DBh	1: normal	
					2:screen saving	
					gamma	
		Brightness	02h	DCh	1:normal	
					2:decrease	
					brightness	
		Motion	02h	DDh	0: 0s(Off)	10s/step
					90: 900s	
	Side Border (	rolor	02h	DFh	0: Black	
	Bide Border (	50101	0211	D1 11	Diden	
					100: White	
	Auto Brightne	200	02h	2Dh	0: Off	
	Auto Brightine	200	0211	2011	1: On	
	23		10h	0.D.l-	0: No mean	
	Alert Mail		IUn	8Bh		
					1: Off	
					2: On	
	Menu tree res		02h	CBh	0: None	Momentary
	(Display Prot	tection)			9: Reset	
					Display Protection	
					category	
	Input Detect		02h	40h	0: First detect	
					1: Last detect	
					2: None	
					3: VIDEO detect	
					4: Custom detect	
	Custom	Priority1	10h	2Eh	0: No mean	
	Detect	_			1: VGA	
					2: RGB/HV	
		Priority2	10h	2Fh	3: DVI	
					4: HDMI (Set only)	
					5: Video1	
		Priority3	10h	30h	6: Video2	
					7: S-Video	
					12(0Ch): DVD/HD1	
		Priority4	10h	31h	13(0Dh): Option	
					14(0Eh): DVD/HD2	
					15(0Fh): Display	
uc		Priority5	10h	32h	Port	
tion					17(11h): HDMI	
Opt	Input change	<u>I</u>	10h	86h	0: No operate	
	Tubar change		1011	0011	1: Normal	
Ğ					2: Quick	
Advanced	To service = 1	DVI W- J-	0.0%	OE.		
ďν	Terminal	DVI Mode	02h	CFh	1: DVI-PC	
A	Setting	D17.0 14 1	1.07		2: DVI-HD	
		BNC Mode	10h	7Eh	0: No operate	
					1: RGB	
					2: Component	
					3: Video	
			L		4: SCART	
		D-sub Mode	10h	8Eh	0: No operate	
					1: RGB	
					2: Component	
					3: Video	
					4: SCART	
					5: S-Video	
		HDMI Signal	10h	40h	0: None	
					1: Expand	
					2: Raw	
	Deinterlace	•	02h	25h	1: Off(INTERLACE)	
					2: Enable	
					(IP ON/PROGRESSIVE)	
	1		1	1	, , , , , , , , , , , , , , , , , , , ,	L

Item	OP	OP code	Parameter	Remarks
	code			
	page			
Color System	02h	21h	1: NTSC	
•			2: PAL	
			3: SECAM	
			4: Auto	
			5: 4.43NTSC	
			6: PAL-60	
Over Scan	02h	E3h	1: Off	
			2: On	
Motion Compensation(120Hz)	10h	87h	0: No operate	
<u>-</u>			1: On	
			2: Off	
Menu tree reset	02h	CBh	0: None	Momontonii
	0211	CBII		Momentary
(Advanced Option)			10: Reset Advanced	
			option category	
Menu tree reset	02h	CBh	0: None	Momentary
(Factory reset)			1: Factory Reset	
Input	00h	60h	0: No mean	
E ~ O	""		1: VGA	
	1			
	1		2: RGB/HV	
	1		3: DVI	
			4: HDMI (Set only)	
			5: Video1	
			6: Video2	
			7: S-Video	
			12(0Ch): DVD/HD1	
			13(0Dh): Option	
			14(0Eh): DVD/HD2	
			15(0Fh): Display	
			Port	
			17(11h): HDMI	
Audio Input	02h	2Eh	1: Audio 1(PC)	
Audio input	0211	2511	2: Audio 2	
			3: Audio 3	
			4: HDMI	
			6: TV/Option	
			7: Display Port	
Volume UP/Down	00h	62h	0: whisper	
Volume of / Bowii	0011	0211	l will Speci	
	İ		100. 1	
	0.53	0=1	100: loud	
Mute	00h	8Dh	0: UNMUTE(Set only)	
	İ		1: MUTE	
	1		2: UNMUTE	
MTS	02h	2Ch	0: None	This
<del>-</del>			1: Main	operation
	1			
			2: Sub	requires
			3: Main + Sub	supported
	1			option TV
	<u> </u>			tuner.
Sound	02h	34h	1: Off	Same as
	1		2: Low (or On)	'SURROUND'
			3: High (or On)	
Digture Mode	02h	1 A h	1: sRGB	sRGB:
Picture Mode	∪∠n	1Ah		
	1		3: Hi-Bright	PC mode only
	İ		4: Standard	Cinema:
	İ		5: Cinema	A/V mode only
	İ		6: ISF-Day	•
	1		7: ISF-Night	ISF-Day:
	İ		11(0Bh): Ambient-1	ISF-Day: ISF-Night:
	İ			
	1		12(0Ch): Ambient-2	Each needs an
	1			adjustment by
		<u></u>		ISF.

	Item	OP	OP code	Parameter	Remarks
	100111	code	Or code	rarameter	Remains
		page			
	Aspect	02h	70h	0: No operate	Wide:
				1: Normal	A/V mode only
				2: Full	-
				3: Wide	
				4: Zoom	
				5: (reserved)	
				6: Dynamic	
	PIP ON/OFF	02h	72h	7: Off (dot by dot) 1: Off	
	Still ON/OFF	0211	/ 211	2: PIP	
	SCIII ON/OFF			3: POP	
				4: Still	
				5:Side by side	
				(aspect)	
				6: Side by side	
				(Full)	
	PIP Input	02h	73h	0: No mean	This
				1: VGA	operationhas
				2: RGB/HV	limitation of
				3: DVI	selection. Please refer
				4: HDMI (Set only) 5: Video1	to the
				6: Video2	monitor
				7: S-Video	instruction
				12(0Ch): DVD/HD1	manual.
				13(0Dh): Option	
				14(0Eh): DVD/HD2	
				15(0Fh): Display	
				Port	
	0.111.0	0.01	861	17(11h): HDMI	
	Still Capture	02h	76h	0: Off	Momentary
	Signal Information	02h	EAh	1: Capture 0: No Action	
	Signal information	1120	PAII	1: Off	
				(No indication)	
				2: On	
				(Indication)	
	Auto Setup	00h	1Eh	1: Execute	Momentary
	TV-Channel UP/DOWN	00h	8Bh	0: No Action	This
				1: Up	operation
				2: Down	requires
					supported
					option TV
	_				tuner.
ıre	Select Temperature sensor	02h	78h	1: Sensor #1	
Temperature sensor				2: Sensor #2	
era	Doodout a torrestruit	0.2%	70h	3: Sensor #3	Dood colo
g s	Readout a temperature	02h	79h	Returned value is 2's complement.	Read only
H <sub>e</sub>				Refer to section 6.2	
	Readout carbon footprint	10h	10h	0:	Read only
n nt	(g)	1011	1011		51117
Carbon footprint				999:	
ar	Readout carbon footprint	10h	11h	0:	Read only
) Foc	(kg)				1
		<u> </u>		65535:	
_					

# 7. Power control procedure

### 7.1 Power status read

1) The controller requests the monitor to reply a current power status.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'0'-'1'-'D'-'6'-ETX	BCC	CR

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID from which you want to get status.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message Type is "Command".
  '0'-'6' (30h, 36h): Message length is 6 bytes.
Message
 STX (02h): Start of Message
  '0'-'1'-'D'-'6': Get power status command.
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

2) The monitor returns with the current power status.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'2'	STX-'0'-'2'-'0'-'0'-'D'-'6'-'0'-'0'-'0'	BCC	CR
	-'0'-'0'-'4'-'0'-'0'-'1'-ETX		

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message Type is "Command reply".
  '1'-'2' (31h, 32h): Message length is 18 bytes.
Message
  STX(02h):Start of Message
  '0'-'2' (30h, 32h): Reserved data
  '0'-'0' (30h, 30h): Result code
                  00: No Error.
                  01: Unsupported.
  'D'-'6'(44h, 36h): Display power mode code
  '0'-'0' (30h, 30h): Parameter type code is "Set parameter".
  '0'-'0'-'4' (30h, 30h, 34h): Power mode is 4 types.
  '0'-'0'-'1' (30h, 30h, 31h): Current power mode
                                <Status>
                                  0001: ON
                                  0002: Stand-by (power save)
                                  0003: Suspend (power save)
                                  0004: OFF (same as IR power off)
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
```

#### 7.2 Power control

1) The controller requests the monitor to control monitor power.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'C'	STX-'C'-'2'-'0'-'3'-'D'-'6'-	BCC	CR
	'0'-'0'-'1'-ETX		

```
Header
 SOH (01h): Start Of Header
  '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID which you want to change a setting.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'C (30h, 43h): Message length is 12 bytes.
Message
 STX (02h): Start of Message
  'C'-'2'-'0'-'3'-'D'-'6' (43h, 32h, 30h, 33h, 44h, 36h): power control command
  '0'-'0'-'1' (30h, 30h, 31h): Power mode
                                  0001: ON
                                  0002, 0003: Do not set.
                                  0004: OFF (same as the power off by IR)
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

Header	Message	Check ode	Delimiter
SOH-'0'-'0'-Monitor	STX-'0'-'0'-'C'-'2'-'0'-'3'-'D'-'6'-	BCC	CR
ID-'B'-'0'-'E'	'0'-'0'-'1'-ETX		

```
Header
 SOH (01h): Start Of Header
  '0' (30h): Reserved
  \mbox{'0'} (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  'N'-'N': Message length
             Note.) The maximum data length that can be written to the monitor at a time is 32bytes.
             Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
Message
  STX (02h): Start of Message
  '0'-'0' (30h, 30h): Result code. No error.
  'C'-'2','0'-'3'-'D'-'6' (43h, 32h, 30h, 33h, 44h, 36h): power control reply command
              The monitor replies same as power control command to the controller.
  '0'-'0'-'1' (30h, 30h, 31h): Power mode
                                  0001: ON
                                  0002, 0003: Do not set.
                                  0004: OFF (same as the power off by IR)
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
```

Delimiter
CR (0Dh): End of packet

## 8. Asset Data read and write

MultiSync P402 /P462 /P552 /P702 /V422 /V462 /V551 /V651 /X461S /X551S /X463UN /X551UN have the area for to store user's asset data of up to 64bytes.

## 8.1 Asset Data Read Request and reply

This command is used in order to read Asset Data.

1) The controller requests the monitor to reply with Asset data.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'0'-'B'-'0'-'0'-'2'-'0'-ETX	BCC	CR

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID from which you want to get data.
             Ex.) If Monitor ID is '1', specify 'A'.
  \mbox{'0'} (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'A' (30h, 41h): Message length is 10 bytes.
Message
  STX (02h): Start of Message
  'C'-'0'-'B' (43h, 30h, 30h, 42h): Asset read request command.
  '0'-'0' (30h, 30h): Offset data from top of the Asset data.
   At first set 00h: Read data from the top of Asset data area.
  '2'-'0' (32h, 30h): Read out data length is 32bytes.
   Secondly set 20h: Read data from the 32bytes offset point in the Asset data area.
                      Maximum readout length is 32bytes at a time.
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

2) The monitor replies Asset data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'C'-'1'-'0'-'B'-	BCC	CR
	Data(0)-Data(1)Data(N)-ETX		

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply"
  N-N: Message length
             Ex.) The byte data 20h is encoded to ASCII characters '2' and '0' (32h and 30h).
             Note.) This length includes STX and ETX.
Message
 STX (02h): Start of Message
  'C'-'1'-'0'-'B' (43h, 31h, 30h, 42h): Asset read reply command
 Data(0) - Data(N): Retuned Asset data
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
```

Delimiter CR (ODh): End of packet

### 8.2 Asset Data write

This command is used in order to write Asset Data.

1) The controller requests the monitor to write Asset data.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-N-N	STX-'C'-'0'-'0'-'E'-'0'-'0'-	BCC	CR
	Data(0)-Data(1)Data(N)-ETX		

```
Header
 SOH (01h): Start Of Header
  '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID in which you want to write data.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  N-N: Message length
             Note.) The maximum data length that can be written to the monitor at a time is 32bytes.
              Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
Message
 STX (02h): Start of Message
  'C'-'0'-'0'-'E' (43h, 30h, 30h, 45h): Asset Data writes command
  '0'-'0'(30h, 30h): Offset address from top of Asset data.
    00h : Write data from top of the Asset data area.
  Data(0) -- Data(N): Asset data. The data must be ASCII characters strings.
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (ODh): End of packet
```

Header	Message	Check code	Delimiter
SOH-'0'-'0'-MonitorID-'B'-N-N	STX-'0'-'0'-'C'-'0'-'0'-'E'-'0'-'0'-	BCC	CR
	Data(0)-Data(1)Data(N)-ETX		

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  N-N: Message length
             Note.) The maximum data length that can be written to the monitor at a time is 32bytes.
             Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (34h and 30h).
Message
 STX (02h): Start of Message
  '0'-'0': Result code. No error.
  'C'-'0'-'E' (43h, 30h, 30h, 45h): Asset Data write command
  '0'-'0'(30h, 30h): Offset address from top of Asset data.
    00h : Write data into from top of the Asset data area.
 Data(0) -- Data(N): Asset data. The data must be ASCII characters strings.
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
```

# 9. Date & Time read and write

## 9.1 Date & Time Read

This command is used in order to read the setting of Date & Time.

1) The controller requests the monitor to reply with the Date & Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor	STX-'C'-'2'-'1'-'1'-ETX	BCC	CR
ID-'0'-'A'-'0'-'6'			

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to get status.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'6'(30h, 36h): Message length
Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'1' (43h, 32h, 31h, 31h): Date & time read request command.
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

2) The monitor replies Date & Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'4'	STX-'C'-'3'-'1'-'1'-YY-MM-DD-WW-HH-MN	BCC	CR
	-DS-ETX		

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller
  Monitor ID: Indicate a replying Monitor ID
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply"
  '1'-'4'(31h, 34h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'1' (43h, 33h, 31h, 31h): Date & Time read reply command
  'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data
       YY: Year (offset 2000)
           '0'-'0'(30h, 30h): 2000
           6'-3'(36h, 33h): 2099 (99 = 63h)
       MM: Month
            '0'-'1'(30h, 31h): January
            '0'-'C'(30h, 43h): December
       DD: Day
             '0'-'1'(30h, 31h): 1
             '1'-'E'(31h, 45h): 30(=1Eh)
             '1'-'F'(31h, 46h): 31(=1Fh)
```

```
WW: weekdays
              '0'-'0'(30h, 30h): Sunday
              '0'-'1'(30h, 31h): Monday
              '0'-'2'(30h, 32h): Tuesday
              '0'-'3'(30h, 33h): Wednesday
'0'-'4'(30h, 34h): Thursday
'0'-'5'(30h, 35h): Friday
              '0'-'6'(30h, 36h): Saturday
         HH: Hours
               '0'-'0'(30h, 30h): 0
               |
'1'-'7'(31h, 37h): 23 (=17h)
        MN: Minutes
              '0'-'0'(30h, 30h): 0
              '3'-'B' (33h, 42h): 59 (=3Bh)
         DS: Daylight saving (Summer time)
              '0'-'0'(30h, 30h): NO
'0'-'1'(30h, 31h): YES
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
        Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

### 9.2 Date & Time Write

This command is used in order to write the setting of the Date & Time.

1) The controller requests the monitor to write Date & Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'1'-'2'	STX-'C'-'2'-'1'-'2'-YY-MM-DD-WW-HH-MN	BCC	CR
	-DS-ETX		

```
Header
 SOH (01h): Start Of Header
  '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID of which you want to change the setting.
              Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '1'-'2'(31h, 32h): Message length
Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'2' (43h, 32h, 31h, 32h): Date & Time write command
  'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data
       YY: Year (offset 2000)
           '0'-'0'(30h, 30h): 2000
           '6'-'3'(36h, 33h): 2099 (99 = 63h)
        MM: Month
            '0'-'1'(30h, 31h): January
             '0'-'C'(30h, 43h): December
        DD: Day
             '0'-'1'(30h, 31h): 1
             '1'-'E'(31h, 45h): 30(=1Eh)
             '1'-'F'(31h, 46h): 31(=1Fh)
        WW: weekdays
            '0'-'0'(30h, 30h): Sunday
             '0'-'1'(30h, 31h): Monday
'0'-'2'(30h, 32h): Tuesday
             '0'-'3'(30h, 33h): Wednesday
            '0'-'4'(30h, 34h): Thursday
             '0'-'5'(30h, 35h): Friday
             '0'-'6'(30h, 36h): Saturday
        HH: Hours
             '0'-'0'(30h, 30h): 0
             '1'-'7'(31h, 37h): 23 (=17h)
        MN: Minutes
             '0'-'0'(30h, 30h): 0
            '3'-'B' (33h, 42h): 59 (=3Bh)
        DS: Daylight saving (Summer time)
            '0'-'0'(30h, 30h): NO
             '0'-'1'(30h, 31h): YES
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
```

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'6'	STX-'C'-'3'-'1'-'2'-ST-YY-MM-DD-WW-HH-MN	BCC	CR
	-DS-ETX		

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  \mbox{'0'} (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
               Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '1'-'6'(31h, 36h): Message length
Message
  STX (02h): Start of Message
  \label{eq:command} \mbox{'C'-'3'-'1'-'2'} \ (43h,\ 33h,\ 31h,\ 32h) \colon \mbox{Date \& Time write reply command}
  ST: Date & Time Status command
        '0'-'0'(30h, 30h): No error
        '0'-'1'(30h, 31h): Error
  'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data
        YY: Year (offset 2000)
            '0'-'0'(30h, 30h): 2000
            (6'-3')(36h, 33h): 2099 (99 = 63h)
        MM: Month
             '0'-'1'(30h, 31h): January
             '0'-'C'(30h, 43h): December
        DD: Day
              '0'-'1'(30h, 31h): 1
              '1'-'E'(31h, 45h): 30(=1Eh)
              '1'-'F'(31h, 46h): 31(=1Fh)
        WW: weekdays
             '0'-'0'(30h, 30h): Sunday
             '0'-'1'(30h, 31h): Monday
             '0'-'2'(30h, 32h): Tuesday
             '0'-'3'(30h, 33h): Wednesday
'0'-'4'(30h, 34h): Thursday
'0'-'5'(30h, 35h): Friday
             '0'-'6'(30h, 36h): Saturday
        HH: Hours
              '0'-'0'(30h, 30h): 0
              '1'-'7'(31h, 37h): 23 (=17h)
         MN: Minutes
             '0'-'0'(30h, 30h): 0
             '3'-'B' (33h, 42h): 59 (=3Bh)
        DS: Daylight saving (Summer time)
             '0'-'0'(30h, 30h): NO
             '0'-'1'(30h, 31h): YES
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
```

Delimiter CR (ODh): End of packet

# 10. Schedule read and write

# 10.1 Schedule Read

This command is used in order to read the setting of the Schedule.

1) The controller requests the monitor to read Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'2'-'2'-'1'-PG-ETX	BCC	CR

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to get status.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'8'(30h, 38h): Message length
Message
  STX (02h): Start of Message
  'C'-'2'-'1' (43h, 32h, 32h, 31h): Schedule read request command.
  PG: Program No.
           The data must be ASCII characters strings.
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
 CR (ODh): End of packet
```

2) The monitor replies Schedule to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'2'-'6'	STX-'C'-'3'-'2'-'1'-PG-ON HOUR-ON MIN-	BCC	CR
	OFF HOUR-OFF MIN-INPUT-WD-FL-P MODE-		
	EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7-ETX		

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '2'-'6'(32h, 36h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'2'-'1' (43h, 33h, 32h, 31h): Schedule read reply command
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL-P MODE-
  EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7: Schedule data
       PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
            '0'-'6'(30h, 36h): Program No.7
        ON_HOUR: Turn on time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): ON timer isn't set.
       ON_MIN: Turn on time (minute)
            '0'-'0'(30h, 30h): 0
```

```
'3'-'B'(33h, 42h): 59
    '3'-'C'(33h, 43h): On timer isn't set.
OFF_HOUR: Turn off time (hour)
    '0'-'0'(30h, 30h): 00
    '1'-'7'(31h, 37h): 23 (=17h)
    '1'-'8'(31h, 38h): Off timer isn't set.
OFF_MIN: Turn off time (minute)
    '0'-'0'(30h, 30h): 0
    '3'-'B'(33h, 42h): 59 (=3Bh)
    '3'-'C'(33h, 43h): Off timer isn't set.
INPUT: Timer input
    '0'-'0'(30h,30h): No mean (works on last memory)
    '0'-'1'(30h,31h): VGA
    '0'-'2'(30h,32h): RGB/HV
    '0'-'3'(30h,33h): DVI
    '0'-'5'(30h,35h): Video1
    '0'-'6'(30h,36h): Video2
    '0'-'7'(30h,37h): S-Video
    '0'-'A'(30h,41h): TV
    '0'-'C'(30h,43h): DVD/HD1
    '0'-'D'(30h,44h): Option
    '0'-'E'(30h,45h): DVD/HD2
    '0'-'F'(30h,46h): Display Port
    '1'-'1'(31h,31h): HDMI
WD: Week setting
    bit 0: Monday
    bit 1: Tuesday
    bit 2: Wednesday
    bit 3: Thursday
    bit 4: Friday
    bit 5: Saturday
    bit 6: Sunday
    EX.
    '0'-'1'(30h, 31h): Monday
    '0'-'4'(30h, 34h): Wednesday
    '0'-'F'(30h, 46h): Monday, Tuesday, Wednesday and Thursday
    '7'-'F'(37h, 46h): Monday to Sunday
FL: Option
    bit 0: 0:once 1:Everyday
    bit 1: 0:once 1:Every week
    bit 2: 0:Disable 1:Enable
    '0'-'1'(30h, 31h): Disable, Everyday
    '0'-'4'(30h, 34h): Enable, once
P MODE: Picture mode
    '0'-'0'(30h,30h): No mean (works on last memory)
    '0'-'1'(30h,31h): sRGB
    '0'-'3'(30h,33h): Hi-Bright
    '0'-'4'(30h,34h): Standard
    '0'-'5'(30h,34h): Cinema
    '0'-'6'(30h,36h): ISF-Day
    '0'-'7'(30h,37h): ISF-Night
    '0'-'B'(30h,42h): Ambient-1
    '0'-'C'(30h,43h): Ambient-2
EXT1: Extension1
    '0'-'0'(30h,30h): (On this monitor, it is always '00')
EXT2: Extension 2
```

```
'0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT3: Extension 3
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT4: Extension 4
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT5: Extension 5
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT6: Extension 6
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT7: Extension 7
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
 CR (0Dh): End of packet
```

\*\*\*Following command also can be used for to keep backward compatibility, in order to read the setting of the Schedule.

1) The controller requests the monitor to read Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'2'-'1'-'3'-PG-ETX	BCC	CR

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to get status.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'8'(30h, 38h): Message length
Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'3' (43h, 32h, 31h, 33h): Schedule read request command.
       > The data must be ASCII characters strings.
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

2) The monitor replies Schedule to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'6'	STX-'C'-'3'-'1'-'3'-PG-ON HOUR-ON MIN-	BCC	CR
	OFF HOUR-OFF MIN-INPUT-WD-FL-ETX		

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '1'-'6'(31h, 36h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'3' (43h, 33h, 31h, 33h): Schedule read reply command
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL: Schedule data
       PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
            '0'-'6'(30h, 36h): Program No.7
        ON_HOUR: Turn on time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): ON timer isn't set.
        ON_MIN: Turn on time (minute)
            '0'-'0'(30h, 30h): 0
            '3'-'B'(33h, 42h): 59
            '3'-'C'(33h, 43h): On timer isn't set.
```

```
OFF_HOUR: Turn off time (hour)
             '0'-'0'(30h, 30h): 00
             '1'-'7'(31h, 37h): 23 (=17h)
             '1'-'8'(31h, 38h): Off timer isn't set.
        OFF_MIN: Turn off time (minute)
             '0'-'0'(30h, 30h): 0
             '3'-'B'(33h, 42h): 59 (=3Bh)
             '3'-'C'(33h, 43h): Off timer isn't set.
        INPUT: Timer input
             '0'-'0'(30h, 30h): DVI
             '0'-'1'(30h, 31h): VGA
             '0'-'2'(30h, 32h): RGB/HV
'0'-'3'(30h, 33h): DVD/HD1
'0'-'4'(30h, 34h): VIDEO
             '0'-'5'(30h, 35h): S-VIDEO
             '0'-'7'(30h,30h): No mean (Works on last memory)
        WD: Week setting
             bit 0: Monday
             bit 1: Tuesday
             bit 2: Wednesday
             bit 3: Thursday
             bit 4: Friday
             bit 5: Saturday
             bit 6: Sunday
             EX.
             '0'-'1'(30h, 31h): Monday
             '0'-'4'(30h, 34h): Wednesday
             '0'-'F'(30h, 46h): Monday, Tuesday, Wednesday and Thursday
             '7'-'F'(37h, 46h): Monday to Sunday
        FL: Option
             bit 0: 0:once 1:Everyday
             bit 1: 0:once 1:Every week
             bit 2: 0:Disable 1:Enable
             '0'-'1'(30h, 31h): Disable, Everyday '0'-'4'(30h, 34h): Enable, once
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

### 10.2 Schedule Write

This command is used in order to write the setting of the Schedule.

1) The controller requests the monitor to write Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'2'-'6'	STX-'C'-'2'-'2'-PG-ON HOUR-ON MIN-	BCC	CR
	OFF HOUR-OFF MIN-INPUT-WD-FL-P MODE-		
	EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7-ETX		

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '2'-'6'(32h, 36h): Message length.
Message
  STX (02h): Start of Message
  'C'-'2'-'2'-'2' (43h, 32h, 32h, 32h): Schedule writes command
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL-P MODE
  EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7: Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
            '0'-'6'(30h, 36h): Program No.7
        ON_HOUR: Turn on time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): ON timer isn't set.
        ON_MIN: Turn on time (minute)
            '0'-'0'(30h, 30h): 0
            '3'-'B'(33h, 42h): 59
            '3'-'C'(33h, 43h): On timer isn't set.
        OFF_HOUR: Turn off time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): Off timer isn't set.
        OFF_MIN: Turn off time (minute)
            '0'-'0'(30h, 30h): 0
            '3'-'B'(33h, 42h): 59 (=3Bh)
            '3'-'C'(33h, 43h): Off timer isn't set.
        INPUT: Timer input
            '0'-'0'(30h,30h): No mean (works on last memory)
            '0'-'1'(30h,31h): VGA
            '0'-'2'(30h,32h): RGB/HV
            '0'-'3'(30h,33h): DVI
            '0'-'4'(30h,34h): HDMI (Set only)
            '0'-'5'(30h,35h): Video1
            '0'-'6'(30h,36h): Video2
            '0'-'7'(30h,37h): S-Video
            '0'-'A'(30h,41h): TV
            '0'-'C'(30h,43h): DVD/HD1
            '0'-'D'(30h,44h): Option
            '0'-'E'(30h,45h): DVD/HD2
            '0'-'F'(30h,46h): Display Port
```

```
'1'-'1'(31h,31h): HDMI
            * Please select active input on your system (setting).
            * If you select inactive input here, the input change execution will be ignored.
       WD: Week setting
            bit 0: Monday
            bit 1: Tuesday
            bit 2: Wednesday
            bit 3: Thursday
            bit 4: Friday
            bit 5: Saturday
            bit 6: Sunday
            EX.
            '0'-'1'(30h, 31h): Monday
            '0'-'4'(30h, 34h): Wednesday
            '0'-'F'(30h, 46h): Monday, Tuesday, Wednesday and Thursday
            '7'-'F'(37h, 46h): Monday to Sunday
        FL: Option
            bit 0: 0:once 1:Everyday
            bit 1: 0:once 1:Every week
            bit 2: 0:Disable 1:Enable
             * When bit 0 and bit 1 are '1', it behaves as Everyday.
            '0'-'1'(30h, 31h): Disable, Everyday
            '0'-'4'(30h, 34h): Enable, once
       P MODE: Picture mode
            '0'-'0'(30h,30h): No mean (Works on last memory)
            '0'-'1'(30h,31h): sRGB
            '0'-'3'(30h,33h): Hi-Bright
            '0'-'4'(30h,34h): Standard
            '0'-'5'(30h,34h): Cinema
            '0'-'6'(30h,36h): ISF-Day
            '0'-'7'(30h,37h): ISF-Night
            '0'-'B'(30h,42h): Ambient-1
            '0'-'C'(30h,43h): Ambient-2
            * Please select active picture mode on your system (setting).
            * If you select inactive picture mode here, the input change execution will be ignored.
       EXT1: Extension1
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT2: Extension 2
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT3: Extension 3
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT4: Extension 4
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT5: Extension 5
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT6: Extension 6
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
        EXT7: Extension 7
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
```

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'2'-'8'	STX-'C'-'3'-'2'-'2'-ST-PG-ONHOUR-ONMIN-	BCC	CR
	OFF HOUR-OFF MIN-INPUT-WD-FL-P MODE-		
	EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7-ETX		

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '2'-'8'(32h, 38h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'2'-'2' (43h, 33h, 32h, 32h): Schedule writes reply command
  ST: Schedule Status command
        '0'-'0'(30h, 30h): No error
        '0'-'1'(30h, 31h): Error
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL-P MODE
  EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7: Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
            '0'-'6'(30h, 36h): Program No.7
        ON HOUR: Turn on time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): ON timer isn't set.
        ON_MIN: Turn on time (minute)
            '0'-'0'(30h, 30h): 0
            '3'-'B'(33h, 42h): 59
            '3'-'C'(33h, 43h): On timer isn't set.
        OFF_HOUR: Turn off time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): Off timer isn't set.
        OFF_MIN: Turn off time (minute)
            '0'-'0'(30h, 30h): 0
            '3'-'B'(33h, 42h): 59 (=3Bh)
            '3'-'C'(33h, 43h): Off timer isn't set.
        INPUT: Timer input
            '0'-'0'(30h,30h): No mean (works on last memory)
            '0'-'1'(30h,31h): VGA
            '0'-'2'(30h,32h): RGB/HV
            '0'-'3'(30h,33h): DVI
            '0'-'5'(30h,35h): Video1
            '0'-'6'(30h,36h): Video2
            '0'-'7'(30h,37h): S-Video
            '0'-'A'(30h,41h): TV
            '0'-'C'(30h,43h): DVD/HD1
            '0'-'D'(30h,44h): Option
            '0'-'E'(30h,45h): DVD/HD2
            '0'-'F'(30h,46h): Display Port
            '1'-'1'(31h,31h): HDMI
```

```
WD: Week setting
            bit 0: Monday
            bit 1: Tuesday
            bit 2: Wednesday
            bit 3: Thursday
            bit 4: Friday
            bit 5: Saturday
            bit 6: Sunday
            EX.
            '0'-'1'(30h, 31h): Monday
            '0'-'4'(30h, 34h): Wednesday
            '0'-'F'(30h, 46h): Monday, Tuesday, Wednesday and Thursday
            '7'-'F'(37h, 46h): Monday to Sunday
       FL: Option
            bit 0: 0:once 1:Everyday
            bit 1: 0:once 1:Every week
            bit 2: 0:Disable 1:Enable
            * When bit 0 and bit 1 are '1', it behaves as Everyday.
            '0'-'1'(30h, 31h): Disable, Everyday
            '0'-'4'(30h, 34h): Enable, once
       P MODE: Picture mode
            '0'-'0'(30h,30h): No mean (works on last memory)
            '0'-'1'(30h,31h): sRGB
            '0'-'3'(30h,33h): Hi-Bright
            '0'-'4'(30h,34h): Standard
            '0'-'5'(30h,34h): Cinema
            '0'-'6'(30h,36h): ISF-Day
            '0'-'7'(30h,37h): ISF-Night
            '0'-'B'(30h,42h): Ambient-1
            '0'-'C'(30h,43h): Ambient-2
       EXT1: Extension1
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT2: Extension 2
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT3: Extension 3
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT4: Extension 4
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT5: Extension 5
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT6: Extension 6
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
        EXT7: Extension 7
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
3) The controller requests the monitor to write Enable/Disable Schedule.
```

```
Header Message Check code Delimiter

SOH-'0'-MonitorID-'0'-'A'-'0'-'A' STX-'C'-'2'-'1'-'5'-PG-EN-ETX BCC CR
```

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
             Ex.) If Monitor ID is '1', specify 'A'.
  \mbox{'0'} (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'A'(30h, 41h): Message length
Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'5' (43h, 32h, 31h, 35h): Enable/Disable Schedule writes command
  PG-EN: Enable/Disable Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
             '0'-'6'(30h, 36h): Program No.7
        EN: Enable /Disable
             '0'-'0'(30h, 30h): Disable
             '0'-'1'(30h, 31h): Enable
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'C'	STX-'C'-'3'-'1'-'5'-ST-PG-EN-ETX	BCC	CR

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'C' (30h, 43h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'5' (43h, 33h, 31h, 35h): Enable/Disable Schedule writes reply command
  ST: Enable/Disable Schedule Status command
        '0'-'0'(30h, 30h): No error
        '0'-'1'(30h, 31h): Error
  PG-EN: Enable/Disable Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
            '0'-'6'(30h, 36h): Program No.7
  EN: Enable /Disable
            '0'-'0'(30h, 30h): Disable
            '0'-'1'(30h, 31h): Enable
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
```

Delimiter CR (ODh): End of packet \*\*\*Following command also can be used for to keep backward compatibility, in order to write the setting of the Schedule.

1) The controller requests the monitor to write Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'1'-'6'	STX-'C'-'2'-'1'-'4'-PG-ON HOUR-ON MIN-	BCC	CR
	OFF HOUR-OFF MIN-INPUT-WD-FL-ETX		

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
             Ex.) If Monitor ID is '1', specify 'A'.
  \mbox{'0'} (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '1'-'6'(31h, 36h): Message length.
Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'4' (43h, 32h, 31h, 34h): Schedule writes command
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL: Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
            '0'-'6'(30h, 36h): Program No.7
        ON HOUR: Turn on time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): ON timer isn't set.
        ON_MIN: Turn on time (minute)
            '0'-'0'(30h, 30h): 0
            '3'-'B'(33h, 42h): 59
            '3'-'C'(33h, 43h): On timer isn't set.
        OFF_HOUR: Turn off time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): Off timer isn't set.
        OFF_MIN: Turn off time (minute)
            '0'-'0'(30h, 30h): 0
            '3'-'B'(33h, 42h): 59 (=3Bh)
            '3'-'C'(33h, 43h): Off timer isn't set.
        INPUT: Timer input
            '0'-'0'(30h, 30h): DVI
            '0'-'1'(30h, 31h): VGA
            '0'-'2'(30h, 32h): RGB/HV
            '0'-'3'(30h, 33h): DVD/HD1
            '0'-'4'(30h, 34h): VIDEO
            '0'-'5'(30h, 35h): S-VIDEO
            '0'-'7'(30h, 37h): (Works on last memory)
            * Please select active input on your system (setting).
            * If you select inactive input here, the input change execution will be ignored.
        WD: Week setting
            bit 0: Monday
            bit 1: Tuesday
            bit 2: Wednesday
```

```
bit 3: Thursday
            bit 4: Friday
            bit 5: Saturday
            bit 6: Sunday
            EX.
            '0'-'1'(30h, 31h): Monday
            '0'-'4'(30h, 34h): Wednesday
            '0'-'F'(30h, 46h): Monday, Tuesday, Wednesday and Thursday
            '7'-'F'(37h, 46h): Monday to Sunday
        FL: Option
            bit 0: 0:once 1:Everyday
            bit 1: 0:once 1:Every week
            bit 2: 0:Disable 1:Enable
             * When bit 0 and bit 1 are '1', it behaves as Everyday.
            EX.
            '0'-'1'(30h, 31h): Disable, Everyday
            '0'-'4'(30h, 34h): Enable, once
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'8'	STX-'C'-'3'-'1'-'4'-ST-PG-ON HOUR-ON MIN-	BCC	CR
	OFF HOUR-OFF MIN-INPUT-WD-FL-ETX		

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '1'-'8'(31h, 38h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'4' (43h, 33h, 31h, 34h): Schedule writes reply command
  ST: Schedule Status command
        '0'-'0'(30h, 30h): No error
        '0'-'1'(30h, 31h): Error
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL: Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
            '0'-'6'(30h, 36h): Program No.7
        ON_HOUR: Turn on time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): ON timer isn't set.
        ON_MIN: Turn on time (minute)
            '0'-'0'(30h, 30h): 0
            '3'-'B'(33h, 42h): 59
            '3'-'C'(33h, 43h): On timer isn't set.
        OFF_HOUR: Turn off time (hour)
```

```
'0'-'0'(30h, 30h): 00
             '1'-'7'(31h, 37h): 23 (=17h)
             '1'-'8'(31h, 38h): Off timer isn't set.
        OFF_MIN: Turn off time (minute)
            '0'-'0'(30h, 30h): 0
             '3'-'B'(33h, 42h): 59 (=3Bh)
             '3'-'C'(33h, 43h): Off timer isn't set.
        INPUT: Timer input
            '0'-'0'(30h, 30h): DVI
            '0'-'1'(30h, 31h): VGA
            '0'-'2'(30h, 32h): RGB/HV
             '0'-'3'(30h, 33h): DVD/HD1
            '0'-'4'(30h, 34h): VIDEO
'0'-'5'(30h, 35h): S-VIDEO
            '0'-'7'(30h,30h): No mean (Works on last memory)
        WD: Week setting
            bit 0: Monday
            bit 1: Tuesday
            bit 2: Wednesday
            bit 3: Thursday
            bit 4: Friday
            bit 5: Saturday
            bit 6: Sunday
            EX.
            '0'-'1'(30h, 31h): Monday
             '0'-'4'(30h, 34h): Wednesday
             '0'-'F'(30h, 46h): Monday, Tuesday, Wednesday and Thursday
             '7'-'F'(37h, 46h): Monday to Sunday
        FL: Option
            bit 0: 0:once 1:Everyday
            bit 1: 0:once 1:Every week
            bit 2: 0:Disable 1:Enable
             * When bit 0 and bit 1 are '1', it behaves as Everyday.
            '0'-'1'(30h, 31h): Disable, Everyday
             '0'-'4'(30h, 34h): Enable, once
 ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

3) The controller requests the monitor to write Enable/Disable Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'2'-'1'-'5'-PG-EN-ETX	BCC	CR

```
Header

SOH (01h): Start Of Header
'0' (30h): Reserved

Monitor ID: Specify the Monitor ID of which you want to change a setting.

Ex.) If Monitor ID is '1', specify 'A'.
'0' (30h): Message sender is the controller.
'A' (41h): Message type is "Command".
'0'-'A'(30h, 41h): Message length

Message

STX (02h): Start of Message
```

```
'C'-'2'-'1'-'5' (43h, 32h, 31h, 35h): Enable/Disable Schedule writes command
PG-EN: Enable/Disable Schedule data
PG: Program No.

'0'-'0'(30h, 30h): Program No.1

'0'-'6'(30h, 36h): Program No.7

EN: Enable /Disable

'0'-'0'(30h, 30h): Disable

'0'-'1'(30h, 31h): Enable

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet
```

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'C'	STX-'C'-'3'-'1'-'5'-ST-PG-EN-ETX	BCC	CR

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  \mbox{'0'} (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'C' (30h, 43h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'5' (43h, 33h, 31h, 35h): Enable/Disable Schedule writes reply command
  ST: Enable/Disable Schedule Status command
        '0'-'0'(30h, 30h): No error
        '0'-'1'(30h, 31h): Error
  PG-EN: Enable/Disable Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
            '0'-'6'(30h, 36h): Program No.7
  EN: Enable /Disable
            '0'-'0'(30h, 30h): Disable
            '0'-'1'(30h, 31h): Enable
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (ODh): End of packet
```

# 11. Self diagnosis

# 11.1 Self-diagnosis status read

This command is used in order to read the Self-diagnosis status.

1) The controller requests the monitor to read Self-diagnosis status.

```
Header Message Check code Delimiter

SOH-'0'-Monitor ID-'0'-'A'-'0'-'4' STX-'B'-'1'-ETX BCC CR
```

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get status.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'4'(30h, 34h): Message length
Message
  STX (02h): Start of Message
  'B'-'1' (42h, 31h): Self-diagnosis command
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

2) The monitor replies a result of the self-diagnosis.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'A'-'1'-	BCC	CR
	ST(0)-ST(1)ST(n)-ETX		

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
              Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  N-N: Message length
              Note.) The maximum data length that can be written to the monitor at a time is 32bytes.
              Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (34h and 30h).
Message
  STX (02h): Start of Message
  'A'-'1' (41h, 31h): Application Test Report reply command
  ST: Result of self-tests
        '0'-'0'(30h, 30h):00: Normal
        '7'-'0'(37h, 30h):70: Standby-power +3.3V abnormality
        '7'-'1'(37h, 31h):71: Standby-power +5V abnormality
        '7'-'2'(37h, 32h):72: Panel-power +12V abnormality
        '7'-'8'(37h, 38h):78: Inverter power/Option slot2 power +24V Abnormality
        '8'-'0'(38h, 30h):80: Cooling fan-1 abnormality
        '8'-'1'(38h, 31h):81: Cooling fan-2 abnormality
         ('8'-'2'(38h, 32h):82: Cooling fan-3 abnormality)
        '9'-'0'(39h, 30h):90: Inverter abnormality
        '9'-'1'(39h, 31h):91: LED Backlight abnormality
        'A'-'0'(41h, 30h):A0: Temperature abnormality - shutdown 'A'-'1'(41h, 31h):A1: Temperature abnormality - half brightness
        'A'-'2'(41h, 32h):A2: SENSOR reached at the temperature that the user had specified.
        'B'-'0'(42h, 30h):B0: No signal
        'C'-'0'(43h, 30h):C0: Option board abnormality
```

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

# 12. Serial No. & Model Name Read

### 12.1 Serial No. Read

This command is used in order to read a serial number.

1) The controller requests the monitor to read a serial number.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'6'-ETX	BCC	CR

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get serial number.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'6'(30h, 36h): Message length
Message
  STX (02h): Start of Message
    'C'-'2'-'1'-'6' (43h, 32h, 31h, 36h): Serial No. command
ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

2) The monitor replies the serial No. data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'C'-'3'-'1'-'6'-	BCC	CR
	Data(0)-Data(1)Data(n)-ETX		

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
'B' (42h): Message type is "Command reply".
N-N: Message length
             Note.) The maximum data length that can be returned from the monitor at a time is
                     32bytes.
              Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'6' (41h, 33h, 31h, 36h): Serial No. reply command
  Data(0)-Data(1)----Data(n):Serial Number
          These data are encoded to ASCII characters strings.
ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

### 12.2 Model Name Read

This command is used in order to read the Model Name.

1) The controller requests the monitor to read Model Name.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'7'-ETX	BCC	CR

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get Model Name.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'6'(30h, 36h): Message length
Message
  STX (02h): Start of Message
    'C'-'2'-'1'-'7' (43h, 32h, 31h, 37h): Model Name command
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

2) The monitor replies the model name data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'C'-'3'-'1'-'7'-Data(0) -Data(1)	BCC	CR
	-Data(n)-ETX		

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  N-N: Message length
             Note.) The maximum data length that can be returned from the monitor at a time is
              Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'7' (43h, 33h, 31h, 37h): Model Name reply Command
  Data(0) -Data(1)----Data(n):Model name
          These data are encoded to ASCII characters strings.
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

# 13. Security Lock

## 13.1 Security Lock Control

This command sets the condition of security lock function to "LOCK" or "UNLOCK".

If security pass codes 1st to 4th are matched with monitor resisted pass codes, then this command is executed, and reply no error status and a new condition.

If codes aren't matched with them then setting isn't changed, and reply error status and a current condition.

If the monitor receives this command while waiting for Pass codes inputs, then it only checks Pass cords (and releases image muting if Pass codes are OK) and doesn't apply "EN" parameter.

1) The controller requests the monitor to set the condition of security lock.

Header	Message	Check	Delimiter
		code	
SOH-'0'-MonitorID-'0'-'A'-'1'-'0'	STX-'C'-'2'-'1'-'D'-EN-P1-P2-P3-P4-ETX	BCC	CR

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '1'-'0'(31h, 30h): Message length
Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'D' (43h, 32h, 31h, 44h): Security Lock Control command
  EN-P1-P2-P3-P4: Lock condition control data
        EN: Enable /Disable
            '0'-'0'(30h, 30h): Disable
            '0'-'1'(30h, 31h): Enable
        P1: Security Pass code 1st
            '0'-'0'(30h, 30h): "0"
            '0'-'9'(30h, 39h): "9"
        P2: Security Pass code 2nd
            '0'-'0'(30h, 30h): "0"
            '0'-'9'(30h, 39h): "9"
        P3: Security Pass code 3rd
            '0'-'0'(30h, 30h): "0"
            '0'-'9'(30h, 39h): "9"
        P4: Security Pass code 4th
            '0'-'0'(30h, 30h): "0"
            '0'-'9'(30h, 39h): "9"
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
2) The monitor replies the result to the controller.
```

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'3'-'1'-'D'-ST-EN-ETX	BCC	CR

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'A'(30h, 41h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'D' (43h, 33h, 31h, 44h): Security Lock Control reply command
  ST-EN: Lock condition result data
       ST: Status
            '0'-'0'(30h, 30h): No error
            '0'-'1'(30h, 31h): Error
       EN: Enable /Disable (Current condition)
            '0'-'0'(30h, 30h): Disable
            '0'-'1'(30h, 31h): Enable
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (ODh): End of packet
```

### 14. Direct TV Chanel Read & Write

When DTV unit (Option unit) is installed, channel setting S is read and write directly.

### 14.1 Direct TV Chanel Read & Reply

1) The controller requests the monitor to read channel information.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'C'-'2'-'2'-'C'-ETX	BCC	CR

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get Model Name.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'6'(30h, 36h): Message length
Message
  STX (02h): Start of Message
   'C'-'2'-'2'-'C' (43h, 32h, 32h, 43h): Direct TV Channel Read command
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
CR (ODh): End of packet
```

2) The monitor replies the result to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'2'	STX-'C'-'3'-'2'-'C'-MajorCH-MinorCH-ETX	BCC	CR

```
Header
 SOH (01h): Start of Header
  '0' (30h): Reserved
 '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
            Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
 'B' (42h): Message type is "Command reply".
  '1'-'2'(31h, 32h): Message length = 18bytes
Message
 STX (02h): Start of Message
  'C'-'3'-'2'-'C' (43h, 33h, 32h, 43h): Direct TV Channel read reply command
 MajorCH: Major Channel (00000000h - FFFFFFFFh),
           MinorCH: Minor Channel (0000h - FFFFh),
           '0'-'0'-'0'-'0' ~ 'F'-'F'-'F'-'F'
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
 CR (0Dh): End of packet
```

## 14.2 Direct TV Chanel Write & Reply

1) The controller requests the monitor to write channel information.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'1'-'2'	STX-'C'-'2'-'2'-'D'-MajorCH-MinorCH-ETX	BCC	CR

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get Model Name.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '1'-'2'(31h, 32h): Message length = 18bytes
Message
  STX (02h): Start of Message
    'C'-'2'-'2'-'D' (43h, 32h, 32h, 44h): Direct TV Channel write command
  MajorCH: Major Channel (00000000h - FFFFFFFFh),
            '0'-'0'-'0'-'0'-'0'-'0'-'0'-'0' ~ 'F'-'F'-'F'-'F'-'F'-'F'-'F'-'F'
  MinorCH: Minor Channel (0000h - FFFFh),
            '0'-'0'-'0'-'0' ~ 'F'-'F'-'F'-'F'
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
CR (0Dh): End of packet
```

2) The monitor replies the result to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'2'	STX-'C'-'3'-'2'-'D'-MajorCH-MinorCH-ETX	BCC	CR

```
Header
 SOH (01h): Start of Header
 '0' (30h): Reserved
 '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
            Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '1'-'2'(31h, 32h): Message length = 18bytes
Message
 STX (02h): Start of Message
 'C'-'3'-'2'-'D' (43h, 33h, 32h, 43h): Direct TV Channel write reply command
 MajorCH: Major Channel (00000000h - FFFFFFFFh),
           MinorCH: Minor Channel (0000h - FFFFh),
           '0'-'0'-'0'-'0' ~ 'F'-'F'-'F'
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
 CR (0Dh): End of packet
```

All	data	are	subject	to	change	without	notice.	
								(Mar. 13, 2012)
			NEC Display a				eserved td. reserves the right to change or modif	y the information contained
							products and bears no responsibility for an	

may appear in this document.